

**Fig. 1**

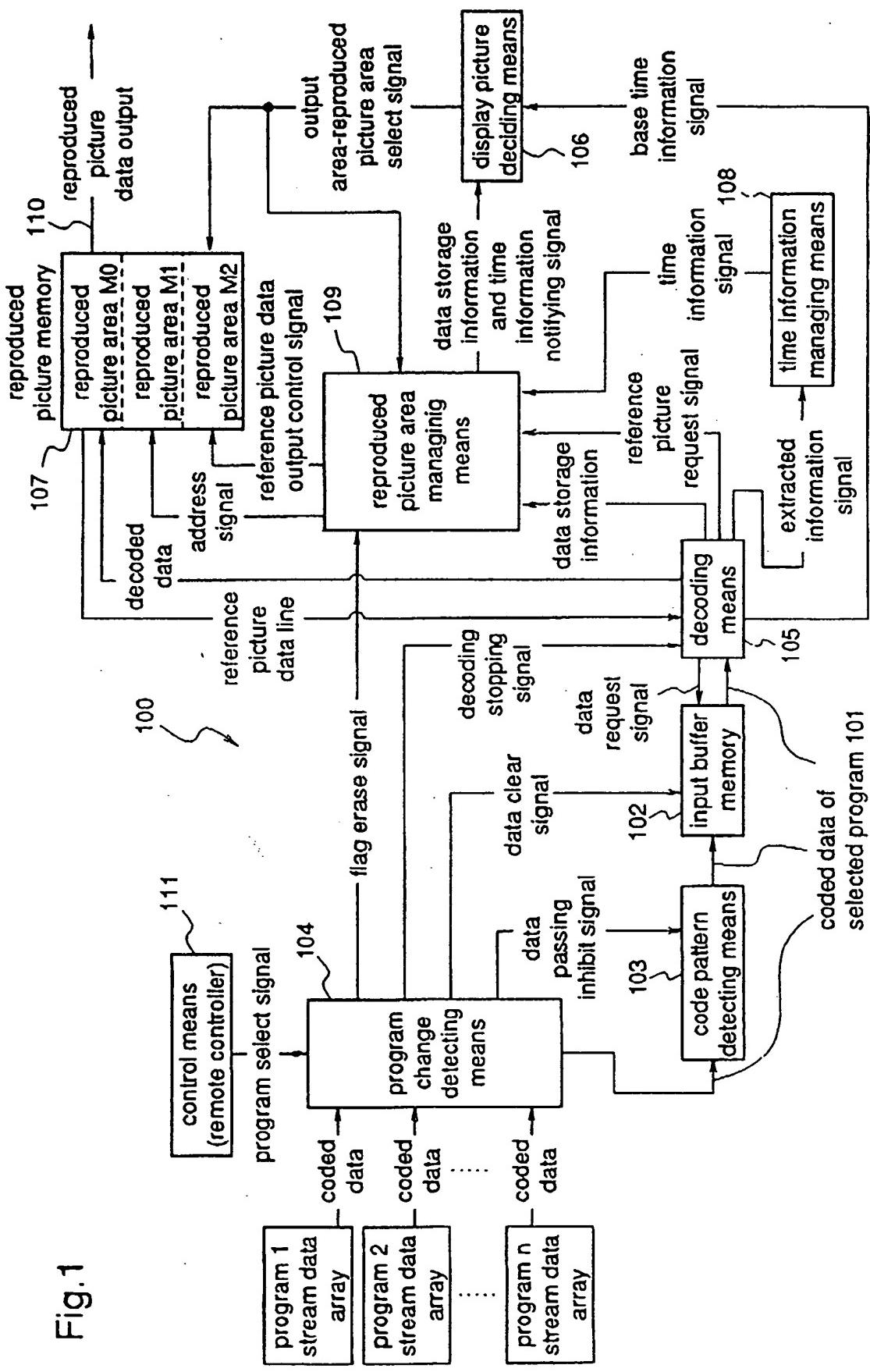


Fig.2

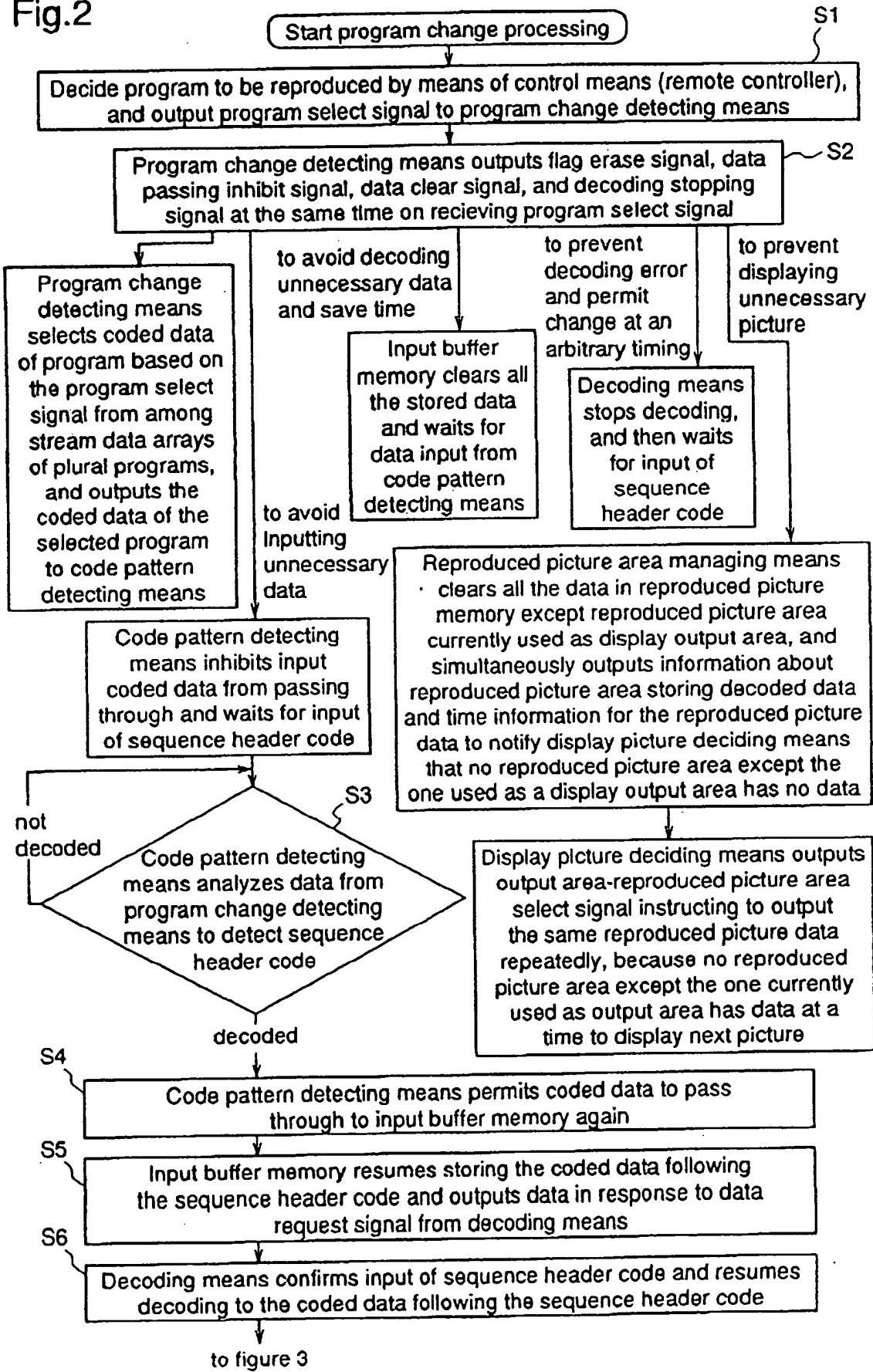


Fig.3

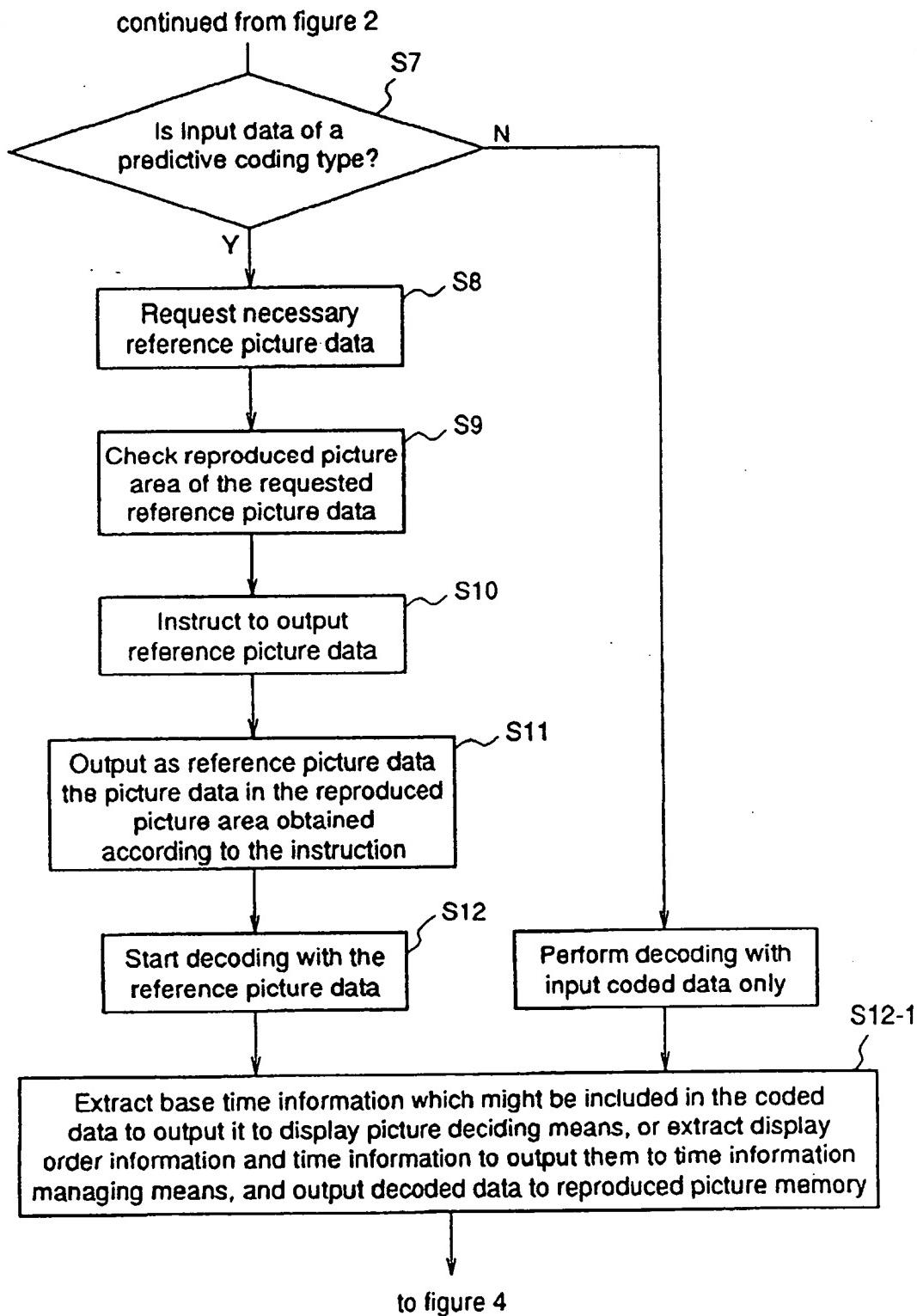


Fig.4

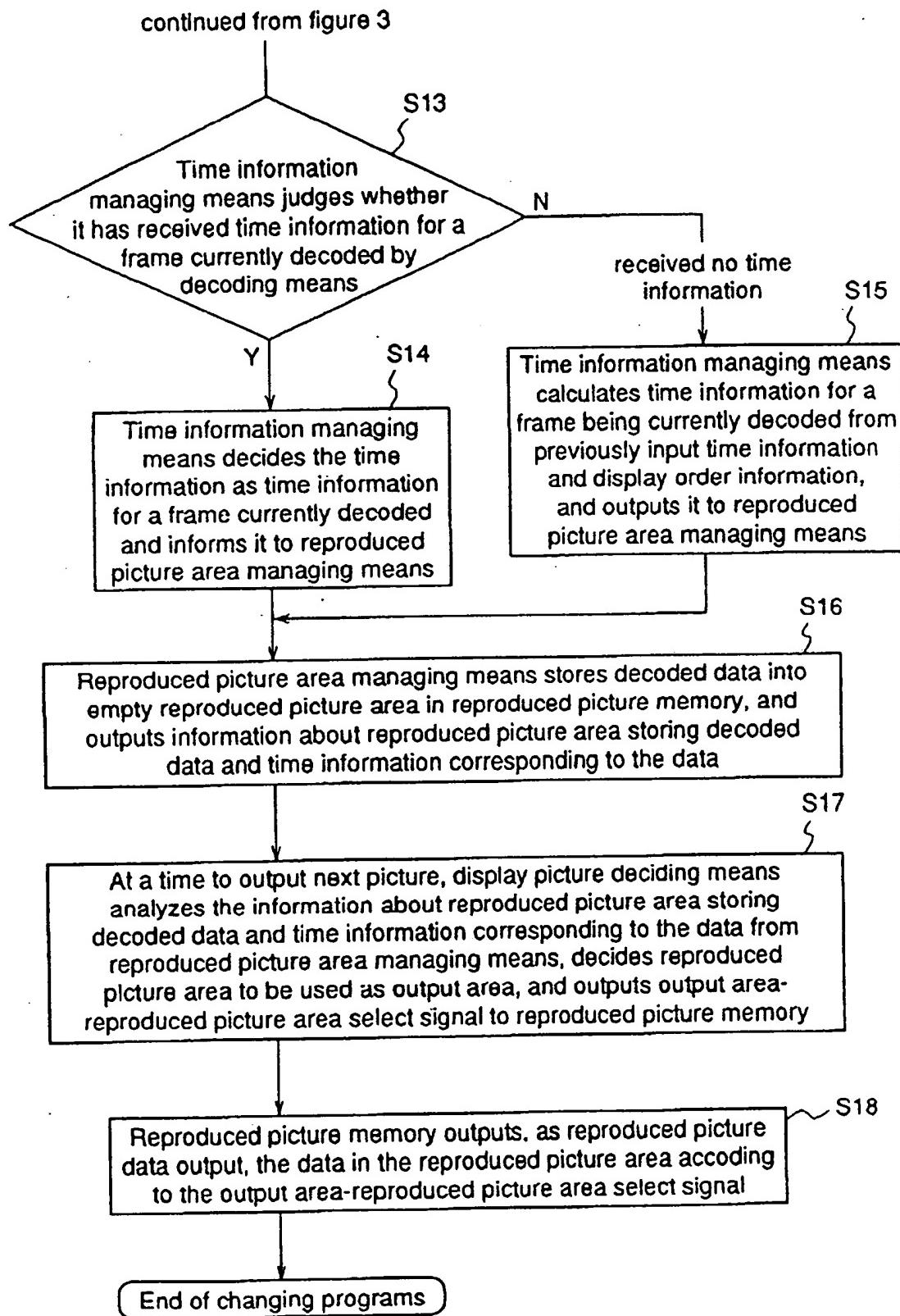


Fig.5

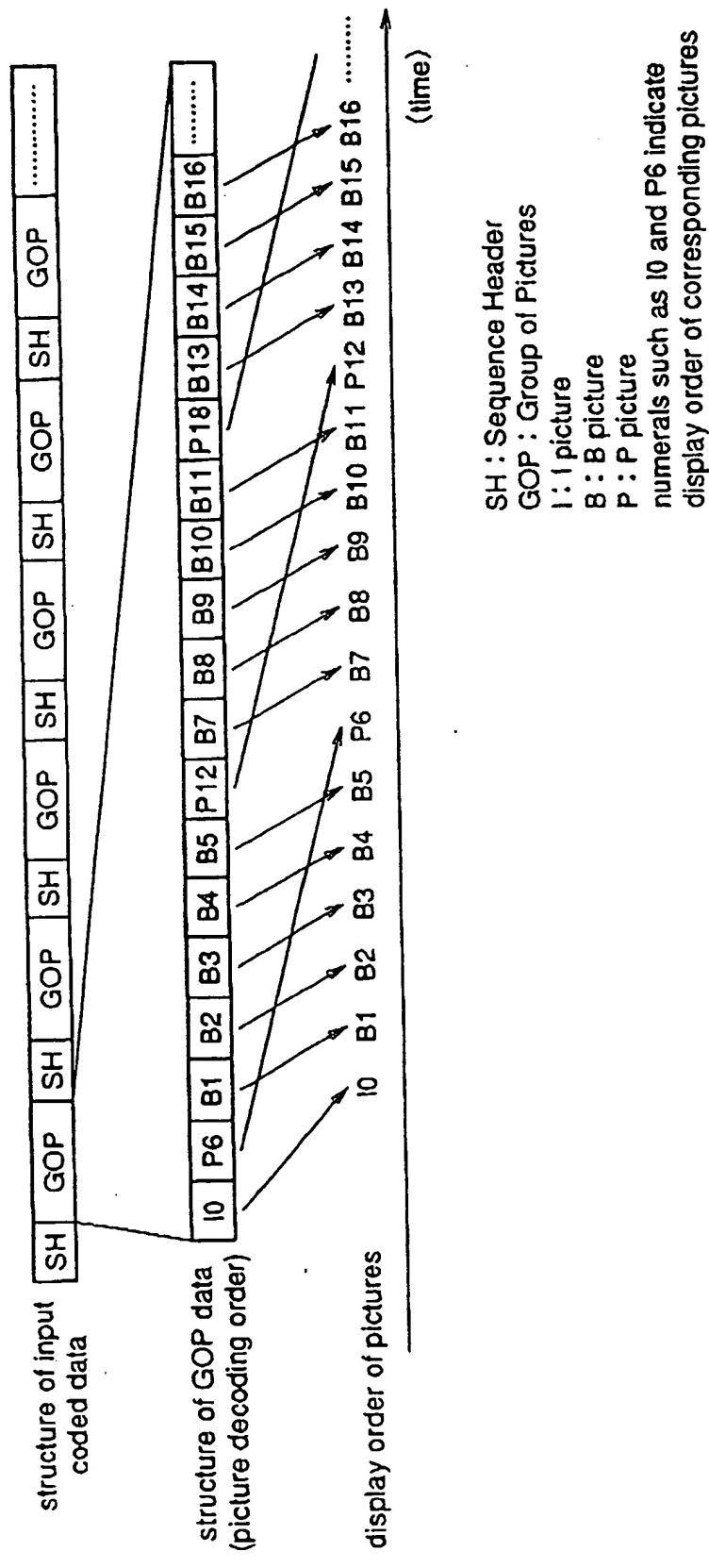
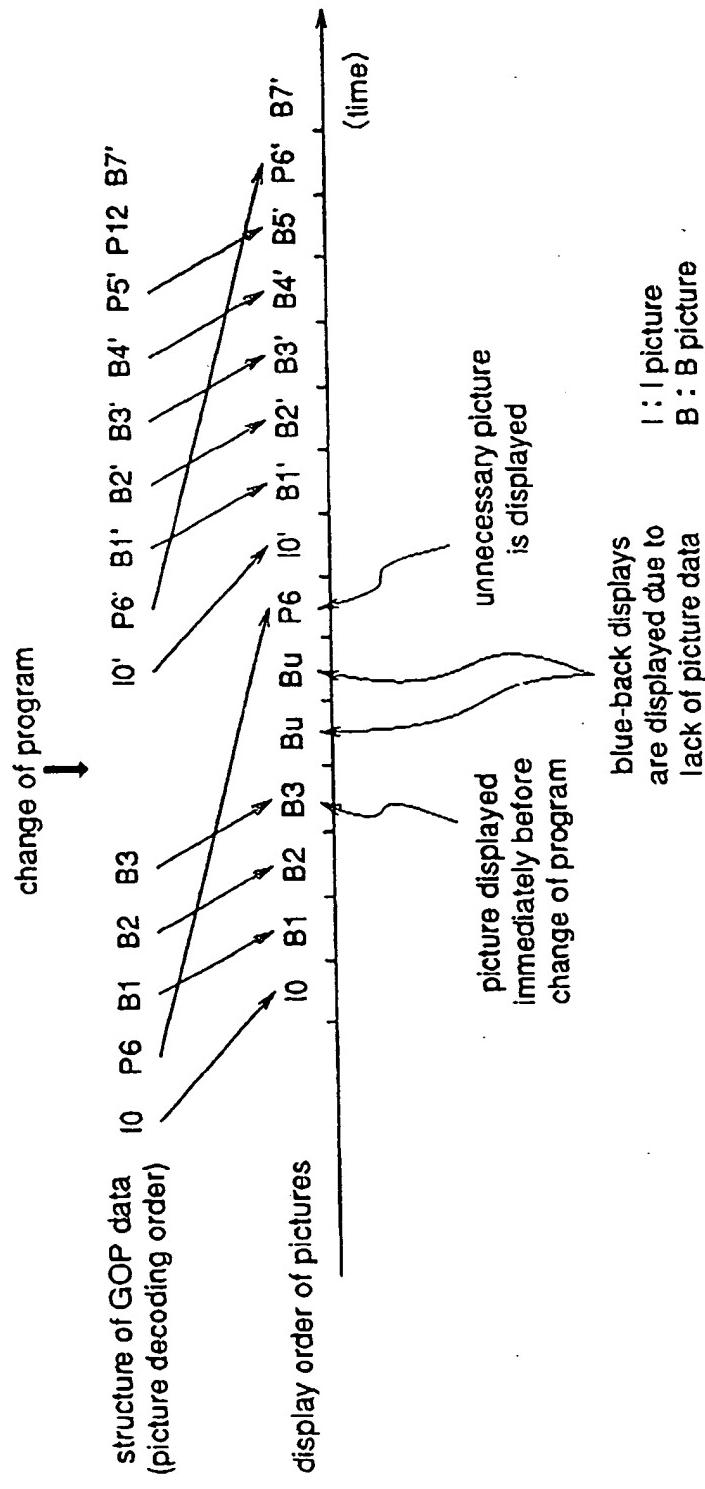
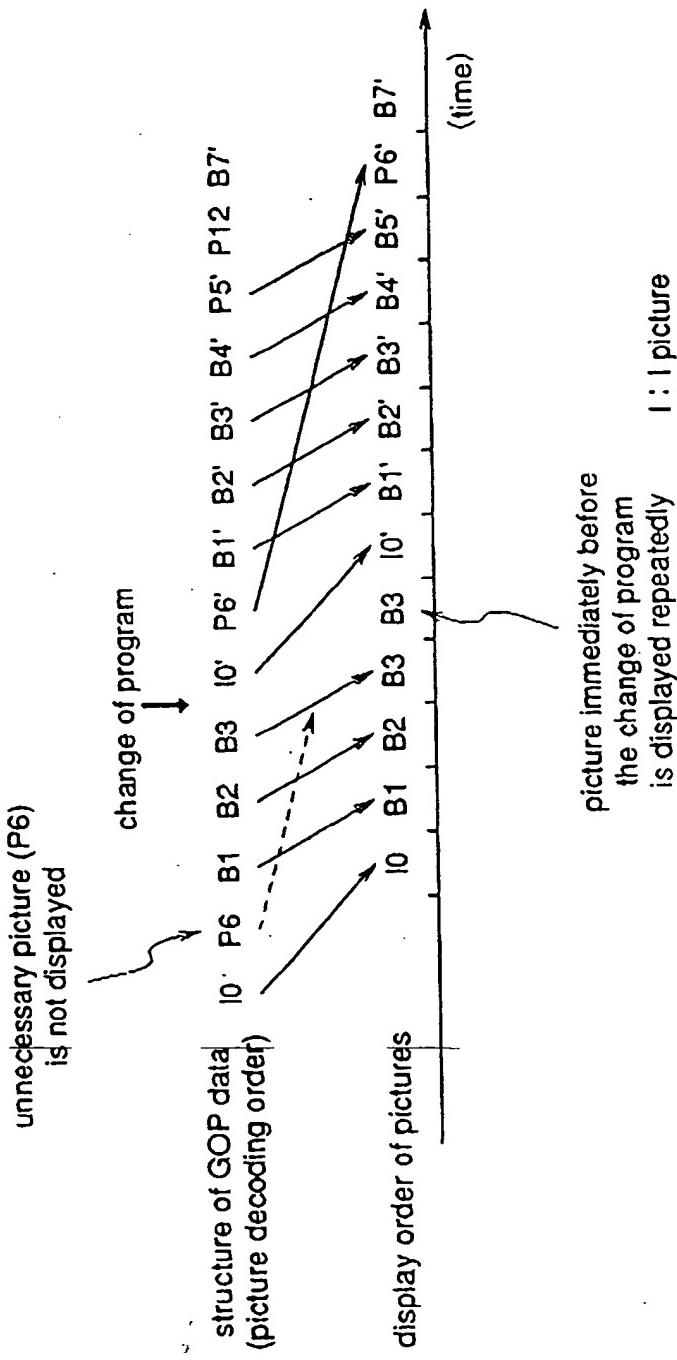


Fig.6 Prior Art



- numerals such as 10 and P6 indicate display order of corresponding pictures before the change
- numerals such as 10' and P6' indicate display order of corresponding pictures after the change

**Fig.7**



**I : I picture**  
**B : B picture**  
**P : P picture**

- numerals such as I0 and P6 indicate display order of corresponding pictures **before** the change
- numerals such as I0' and P6' indicate display order of corresponding pictures **after** the change

program is changed in  
the middle of decoding  
picture B3

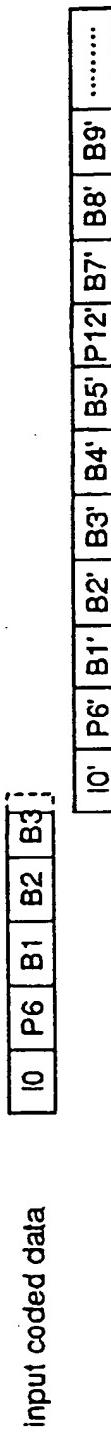


Fig.8 (a)

diagram illustrating a state of a data array which caused misconception in the conventional case

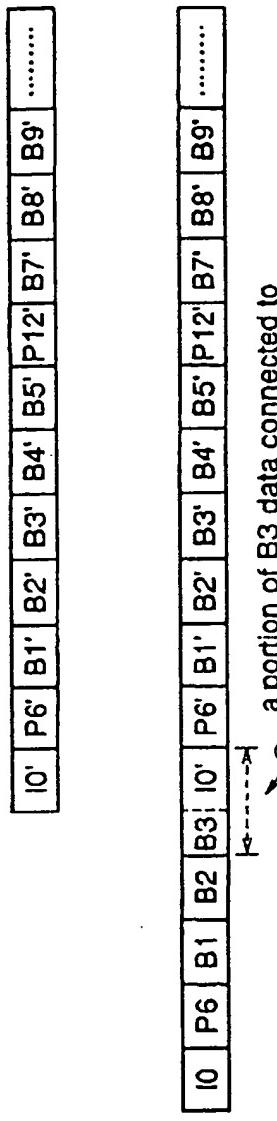


Fig.8

diagram illustrating a state  
of a data array which is  
recognized correctly

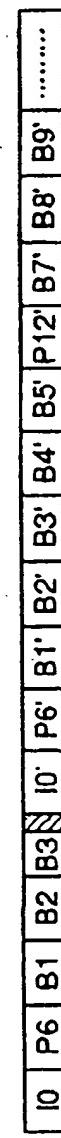
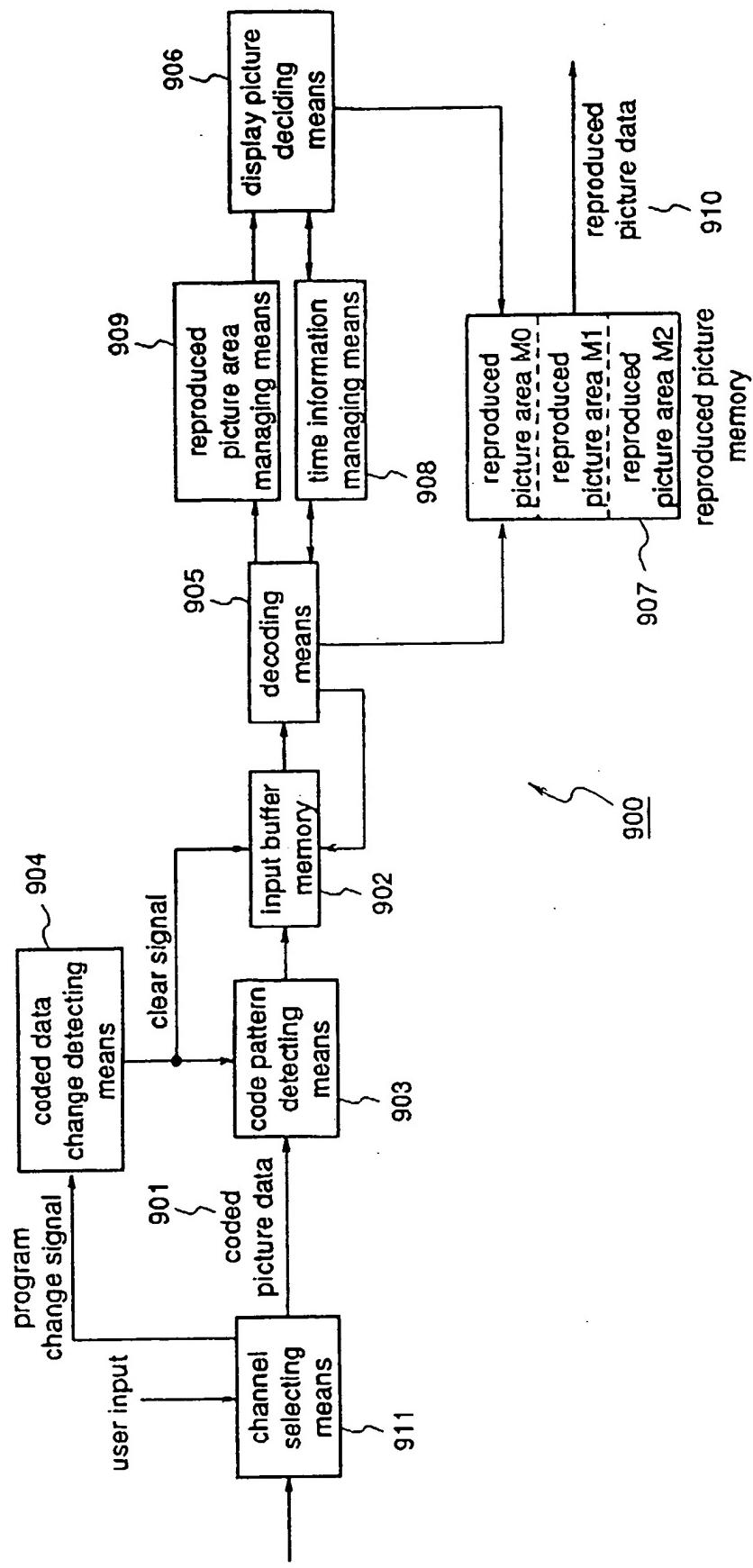


Fig.8(c)

decoding B3 is stopped.  
then, data obtained after change of  
program identified from sequence header  
code is decoded (after 10' data)



**Fig.9 Prior Art**



**Fig. 10**

	reproduced picture area M0	reproduced picture area M1	reproduced picture area M2
data storage information	having data	having data	having no data
time information	time information	time information	no time information
area display information	already displayed	now displayed	not displayed

**data storage information :** information indicating which reproduced picture area stores decoded data

**time information :** information indicating a time to display stored decoded data

**area display information :** display information indicating the reproduced picture area from which data is output and now displayed